## Attachment D - Litter Grant Budget

Grantee:		COUNTY OFBlount		7			
PROGRAM AREA:		TDOT LITTER GRANT PROGRAM					
THE LINE	-ITEMS A	ND AMOUNTS BELOW ARE APPLICABL	E <u>ONLY</u> TO	EXPENSE I	NCURRED IN THE PE	ERIOD	
BEGINNING: 07/0		01/25	ENDING: 06/30/26				
POLICY 03 Object Line-item Reference		ISE OBJECT LINE-ITEM CATEGORY * ail schedule(s) attached as applicable)	GRANT CONTRACT		GRANTEE PARTICIPATION	TOTAL PROJECT	
1&2	SCHEDU	JLE 1 Salaries & Taxes	\$36,800.00		0.00	\$36,800.00	
4, 15	Professional Fee/ Grant & Award (detail attached)		0.00		0.00	0.00	
5, 6, 7, 8, 9, 10, 11 & 12	SCHEDULE 2 Supplies, Telephone, Postage & Shipping, Occupancy, Equipment Rental & Maintenance, Printing & Publications, and Travel/ Conferences & Meetings (This is the "Direct Costs" schedule)		\$15,000.00		0.00	\$15,000.00	
13	Interest (detail attached)		0.00		0.00		
14	Insurance		0.00		0.00	0.00	
16	Specific Assistance To Individuals		0.00		0.00	0.00	
17	Deprecia	tion (detail attached)	0.00		0.00	0.00	
18	SCHEDULE 3 Other Non-Personnel EDUCATION (detail attached)		\$22,200.00		0.00	\$22,200.00	
20	Capital F	Purchase (detail attached)	0.00		0.00	0.00	
22	Indirect (	Cost	0.00		0.00	0.00	
24	In-Kind E	expense	0.00		0.00	0.00	
25		GRAND TOTAL	\$74,	00.00	0.00	\$74,000.00	

<sup>\*\*</sup> Refer to Department of Finance and Administration Policy 03, *Uniform Reporting Requirements and Cost Allocation Plans for Subrecipients of Federal and State Grant Monies, Appendix A* for the definition of each expense object line-item. Policy 03 is posted on the Internet at:

## Attachment D – Litter Grant Budget (continued)

LINE-ITEM NAME OTHER NON-PERSONNEL	AMOUNT
SCHEDULE 3 EDUCATIONAL EXPENSES TO BE DETERMINED THROUGHOUT THE GRANT PERIOD, TO INCLUDE STUDENT EDUCATION, PUBLIC EDUCATION, MEDIA EDUCATION, BUSINESS EDUCATION AND GOVERNMENT EDUCATION, INCLUDING TRAVEL AND TRAINING PERTAINING TO LITTER PREVENTION EDUCATION.	\$22,200.00
TOTAL	\$22,200.00

Per the above example, please copy the amount under Other Non-Personnel EDUCATION section.